

Title: **Computer Story**

Type of project: **Computer Game Project For Education**

Prepared by

1. Mr.Sirapob Landa Student grade 6/1
2. Mr.Patchaya Wongkawin Student grade 6/1
3. Miss Napaphat Tothaisong Student grade 6/1

Adress: Watkuyang School Ratchadonoen 1 Soi 4 T. Naimuang A. Muang
Kamphaengphet

Year: 2559

Abstract

The aims of computer story is developing computer game, and our team use Construct 2 for creating game, Adobe Photoshop cs6 editing Picture and, use image illustration from websites.

We are working according to our outline that we are planning with system and present our project with other student by uploading program on Intranet at Watkuyang School and installing program 52 computers in the class. After that, we are observing while the player using the program

The result of project founded that there are many benefits, learning knowledge, enjoyable and, developing computer game. We are proud of this program that encourage children use free time wisely and learn new experience by playing our game.